Game Designers Award 2024

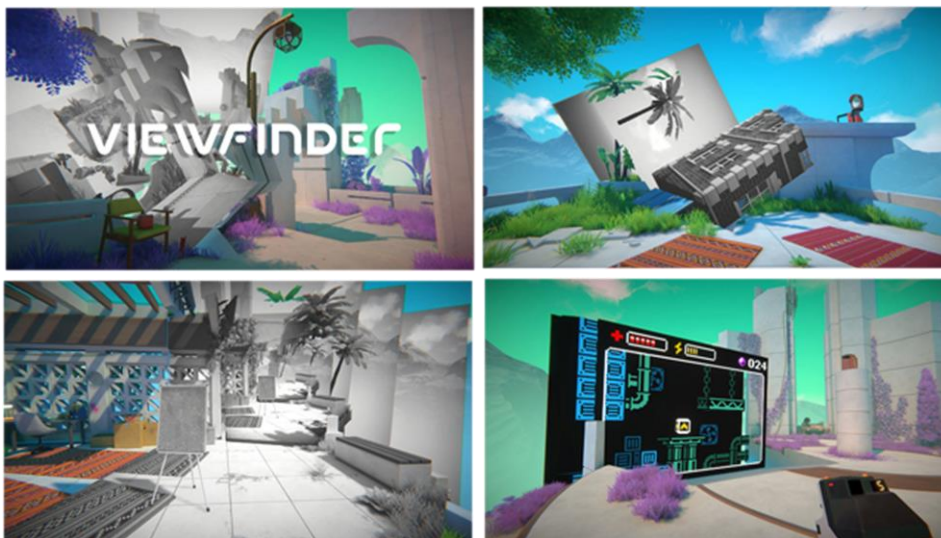# Viewfinder
(Sad Owl Studios)
Platform : PS5 / PS4 / Steam

The Japan Game Awards 2024 (organized by the Computer Entertainment Supplier's Association (CESA), the organization chaired by Haruhiro Tsujimoto) has selected "Viewfinder" as the winner of **the Game Designer Award 2024.**

Here are the reasons for the decision from the head of the jury, Mr. Masahiro Sakurai from Sola Ltd.,:

Viewfinder, this year's Game Designers Award winner, was also considered in last year's selection but was passed over due to still being in early access. The game was reviewed again this year, independent of last year's results, and received many votes from the jurors, ultimately winning the award. Viewfinder is a puzzle game where you progress by mapping two-dimensional images onto three-dimensional spaces. What you initially think is a flat image transforms into a 3D object, and vice versa, creating a unique experience—almost like walking through a piece of trick art! It's a simple concept, but truly one-of-a-kind. The difficulty level isn't too high, so I highly recommend giving it a try when you have the chance.

*About the Game Designers Award
The Game Designers Award, another prestigious award of the Japan Game Awards, is given to the most outstanding works, evaluated by top creators based on "creativity" and "novelty" from a professional perspective.

Please continue to look forward to next year's "Game Designers Award," which will be presented as one indicator for the future development of the game industry.

*The presentation of the Game Designers Award 2023 can be viewed in the archive:
  URL:https://youtube.com/live/i777HbCWP_c   (simultaneous interpretation is available)